

3.18

a) Since the Legendre polynomials form a complete, orthogonal basis, the trick here is to first write  $V_0$  as a Legendre series.

That is  $V_0(\theta) = \sum_{l=0}^{\infty} C_l P_l(\cos\theta)$ . To determine each  $C_l$ , multiply by  $P_l(\cos\theta) \sin\theta d\theta$  and integrate.

$$\text{Then } \int V_0(\theta) P_l(\cos\theta) \sin\theta d\theta = \left(\frac{2}{2l+1}\right) C_l$$

$$\text{So } C_l = \left(\frac{2l+1}{2}\right) \int V_0(\theta) P_l(\cos\theta) \sin\theta d\theta$$

For  $V_0(\theta) = V_0$  a constant,

$$C_l = \left(\frac{2l+1}{2}\right) V_0 \int_{-1}^1 P_l(x) dx = \begin{cases} V_0 & \text{for } l=0 \\ 0 & \text{for } l>0 \end{cases}$$

So  $V_0(\theta) = V_0 P_0(\cos\theta)$ . This is probably pretty obvious from Table 3.1, but I thought the Legendre series was instructive.

Anyway,

$$A_l = \frac{2l+1}{2R^l} \int_0^\pi V_0 P_l(\cos\theta) P_l(\cos\theta) \sin\theta d\theta = \begin{cases} V_0 & \text{for } l=0 \\ 0 & \text{for } l>0 \end{cases}$$

So inside the sphere,

$$V(r, \theta) = V_0 \quad (r \in (0, R])$$

Outside the sphere,

$$B_l = \frac{2l+1}{2} R^{l+1} \int_0^\pi P_l(\cos\theta) P_l(\cos\theta) \sin\theta d\theta = \begin{cases} V_0 R^l & \text{for } l=0 \\ 0 & \text{for } l>0 \end{cases}$$

and hence

$$V(r, \theta) = V_0 \left(\frac{R}{r}\right) \quad (r \in (R, \infty))$$

If  $\sigma(\theta)$  is constant then  $\sigma(\theta) = \sigma_0 P_0(\cos\theta)$

$$\text{So } A_0 = \frac{1}{2\epsilon_0 R^{l-1}} \int_0^\pi \sigma_0 P_0(\cos\theta) P_l(\cos\theta) \sin\theta d\theta \Rightarrow A_0 = \frac{\sigma_0}{2\epsilon_0 R^{l-1}} \left( \frac{2}{l+1} \right) = \frac{R}{\epsilon_0}$$

$$\text{So } B_l = \frac{R^{2(l+1)}}{\epsilon_0} \Rightarrow B_0 = \frac{\sigma_0 R^2}{\epsilon_0} \text{ and } V(r, \theta) = \begin{cases} \sigma_0 \frac{R}{\epsilon_0} & \text{for } r < R \\ \sigma_0 \frac{R}{\epsilon_0} \left( \frac{R}{r} \right) & \text{for } r > R \end{cases}$$